

Apprenticeship Training Programme

Phase 1: With Employer

Induction Training
Introduction to Health & Safety
Introduction to Tools & Equipment
Introduction to Basic Skills

Phase 2: Delivered in Training Centre (20 weeks)

Course Contents

Induction
Body Electrics
Engine Mechanical
Ignition & Transducers
Petrol Fuel Injection
Transmission
Suspension & Steering
Brakes
Compression Ignition
Workshop Technology
Related Theory

Phase 3: With Employer

Work Based Training and Assessments

Phase 4: Delivered in Educational Colleges (10 weeks)

Course Content:

Engine Mechanical
Body Electrics
Braking Systems
Transmission
Petrol Fuel Injection
Steering & Suspension
Compression Ignition
Service-Quality & Management
Related Theory

Phase 5: With Employer

Work Based Training and Assessments

Phase 6: Delivered in Educational Colleges (10 weeks)

Course Content:

Petrol Engine Management System
Steering and Suspension
Brakes
Transmission
Body Electronics
Compression Ignition

Phase 7: With Employer

Work Based Training and Assessments

The overall duration of this apprenticeship is a minimum of 4 years provided all phases are successfully completed. On successful completion of the programme the learner is awarded a Level 6 Advanced Certificate Craft – Motor Mechanics.

Ver 2

The Craft of Motor Mechanics



For further information please contact your local Education & Training Board Training Centre or log onto www.apprenticeship.ie



Ireland's EU Structural and Investment Funds Programmes 2014 - 2020

Co-funded by the Irish Government and the European Union



EUROPEAN UNION

Investing in your future
European Social Fund

Apprenticeship
Real-life Learning

What is a Motor Mechanic?

A Motor Mechanic is a skilled technician who services, diagnoses and resolves technical concerns with light passenger cars and light commercial vehicles.

The work includes:

- Carrying out the routine service procedures as recommended by the vehicle manufacturer
- Examining and preparing the vehicle for the National Car Test (NCT) or the Commercial Vehicle Road worthiness Test (CVRT)
- Diagnosing and resolving problems with the operation of the mechanical and electrical systems of vehicles
- Carrying out all work in accordance with manufacturer's recommended procedures.

Motor Mechanics are required to

- Observe and adhere to all national and EU Health, Safety and Environmental legislation and precautions relative to their work.
- Read, interpret and adhere to the vehicle manufacturer's instructions when servicing vehicles.
- Use specialised equipment to check the operation of the lighting, steering, braking and other systems and also to measure exhaust emissions, recording the results and liaising with the customer.
- Use logical thinking and manufacturer's recommended diagnostic techniques to identify and resolve problems.

Personal Qualities and Skills

As a Motor Mechanic you will need to be physically active and to be able to work with your hands. An awareness of health and safety and good housekeeping is essential as well as attention to detail.

The Motor Mechanic must have the ability to:

- Plan and organise
- Communicate effectively
- Solve problems
- Work independently and as part of a team
- Show a positive attitude
- Recognise the need for good customer relations
- Demonstrate good work practices including time keeping, tidiness, responsibility, quality awareness and safety awareness

Aspects of work

- Learning and developing new craft-related skills, knowledge and competencies
- Working with and learning from experienced Craftpersons
- Comply with Health and Safety requirements
- Working with vehicles
- Accepting responsibility for the quality of own work
- Being physically active
- Using the special service tools, materials and equipment
- Reading and interpreting technical instructions and diagrams
- Diagnose and repair mechanical and electrical systems
- Dismantling, examining and re-assembling mechanical systems and components
- Testing electrical and electronic systems and components
- Record and communicate accurate work records or reports
- Driving vehicles
- Taking responsibility for own learning, including the allocation of study time
- Passing all your phase exams (theory, practicals, skills demonstrations)
- Earning as you learn

How to become an Apprentice

- You must obtain employment as an apprentice in your chosen occupation.
- The employer must be approved to train apprentices.
- The employer must register you as an apprentice within two weeks of recruitment.
- In certain crafts, apprenticeship applicants are required to pass a colour vision test approved by SOLAS.

Entry Requirements

The minimum age at which the employment of an apprentice may commence is 16 years of age.

The minimum educational requirements are:

1. Grade D in five subjects in the Department of Education & Skills Junior Certificate Examination or an approved equivalent,

or

2. The successful completion of an approved Pre-Apprenticeship course

or

3. Three years' work experience gained over sixteen years of age in a relevant designated industrial activity as SOLAS shall deem acceptable

It should be noted that these are the current approved **minimum educational requirements** for apprenticeship programmes, however, previous experience of the following subjects would be an advantage but not essential: Mathematics, Technical Drawing/Graphics, Metalwork, Technology and Physics

Opportunities on Qualification

On successful completion of the apprenticeship programme, apprentices are qualified to work within the recognised trade or profession.

Opportunities for advancement are available for apprentices and craftpersons that have the necessary initiative, ability and basic qualifications.

These include advanced technology courses and management courses which are available in Institutes of Technology, Schools of Management and Professional Institutes.

Many apprentices use their apprenticeship qualification as a platform to launch careers such as engineers, managers, self-employed business owners, technical trainers, instructors, lecturers, teachers amongst others